

Home Area Networks

CS 687

University of Kentucky

Fall 2015

Acknowledgment: Some slides are adapted from the slides distributed with the book Computer Networking: A Top Down Approach , 5th edition. Jim Kurose, Keith Ross, Addison-Wesley, April 2009.

Outline

- Home Area Networks
- Access Technologies
- Home Area Network Architecture for Smart Grid
- IEEE 802.11
- IEEE 802.15.4 (Zigbee)
- 6LoWPAN
- ITU G.hn

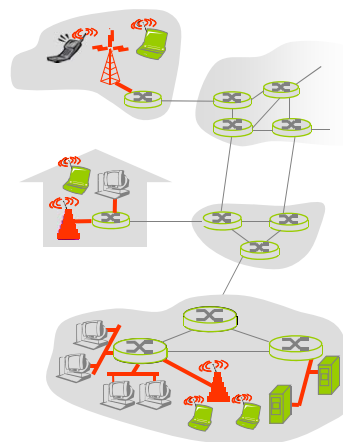
Home Area Networks

- Home-based networks for Internet access to run multimedia applications that integrate voice, video and data communications
 - view television and movies
 - voice over IP (VoIP)
 - broadband Internet access
- Home networking to implement demand-side management (DSM) programs for Smart Grid
 - In-home display of energy use
 - Demand response
 - Gateway to field area networks

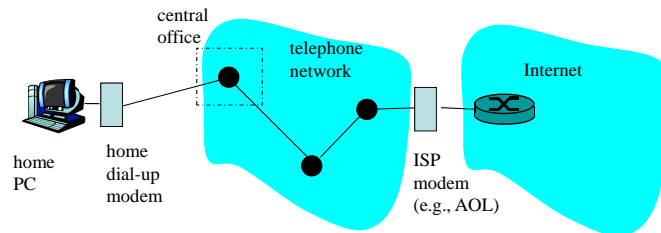
Access Technologies

Q: How to connect to the outside world from home?

- Wired
 - Dial-up
 - DSL
 - Cable
 - Fiber, Powerline
- Wireless
 - Cellular, WIMAX, LTE

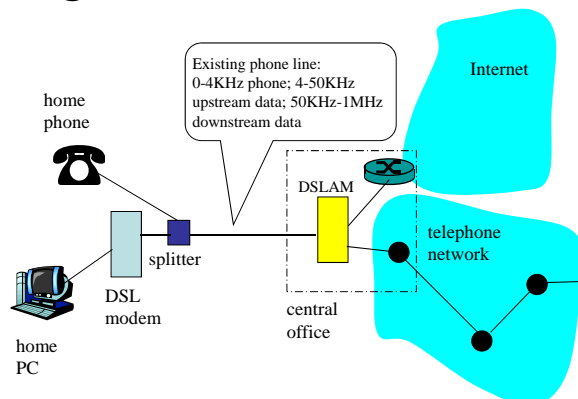


Dial-up Modem



- ❖ Uses existing telephony infrastructure
 - ❖ Home is connected to **central office**
- ❖ up to 56Kbps direct access to router (often less)
- ❖ Can't surf and phone at same time: not **"always on"**

Digital Subscriber Line (DSL)



- ❖ Also uses existing telephony infrastructure
- ❖ up to 1 Mbps upstream (today typically < 256 kbps)
- ❖ up to 8 Mbps downstream (today typically < 1 Mbps)
- ❖ dedicated physical line to telephone central office

Residential access: cable modems

- Does not use telephone infrastructure
 - Instead uses cable TV infrastructure
- **HFC: hybrid fiber coax**
 - asymmetric: up to 30Mbps downstream, 2 Mbps upstream
- **network** of cable and fiber attaches homes to ISP router
 - homes **share access** to router
 - unlike DSL, which has **dedicated access**

Introduction 1-7

Residential access: cable modems

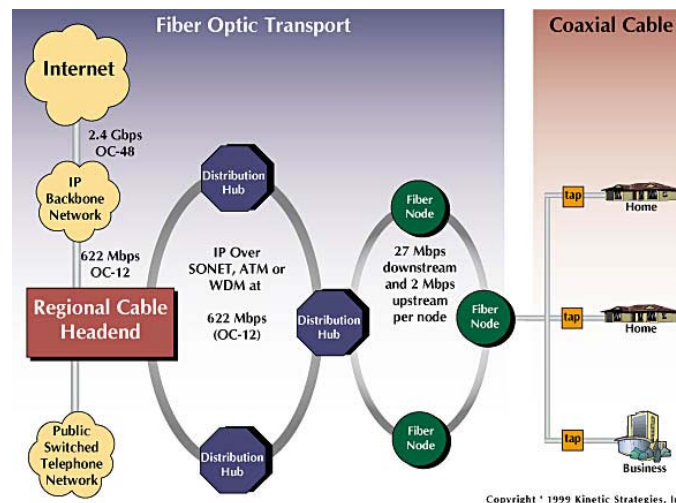
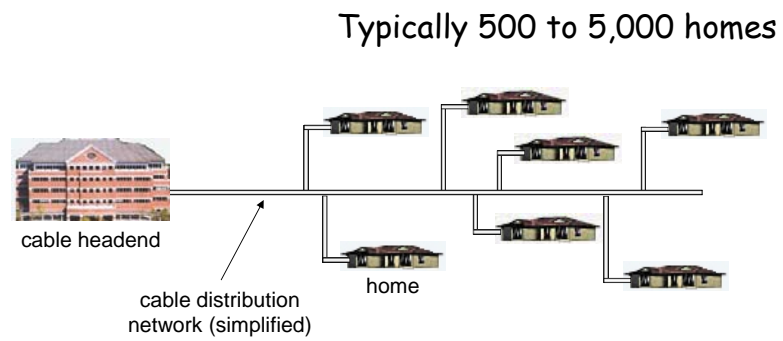


Diagram: <http://www.cabledatacomnews.com/cm/c/diagram.html>

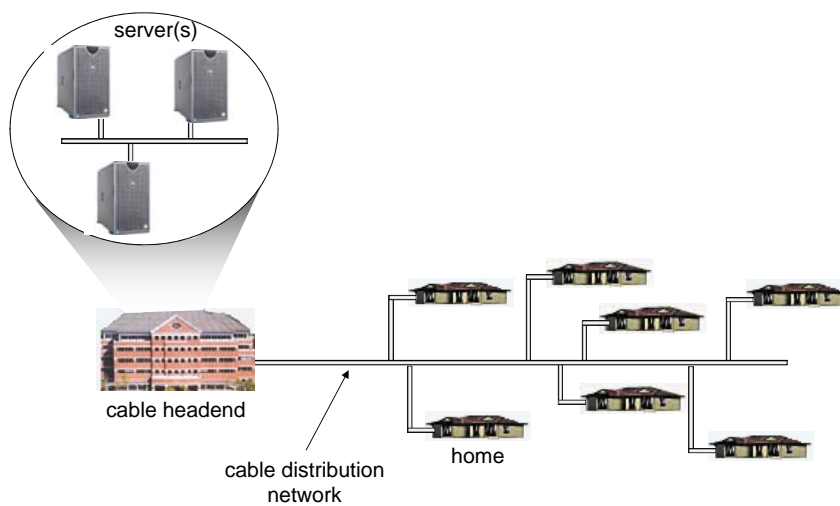
Introduction 1-8

Cable Network Architecture: Overview



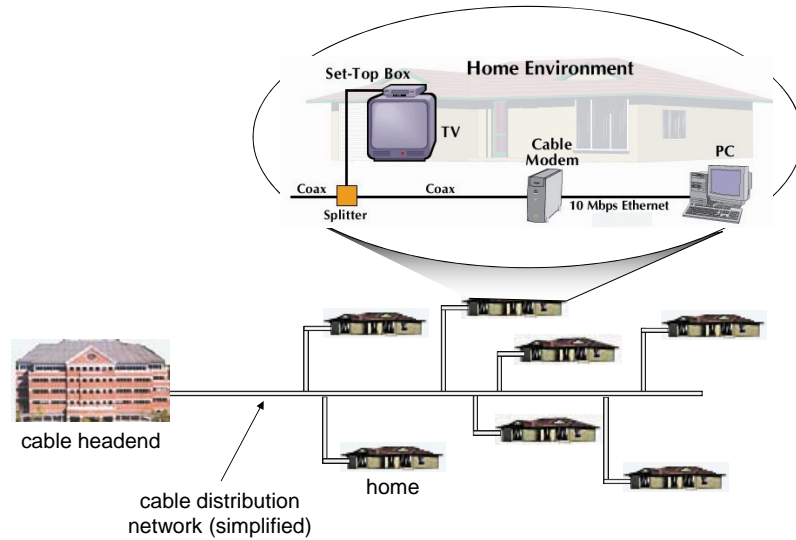
Introduction 1-9

Cable Network Architecture: Overview



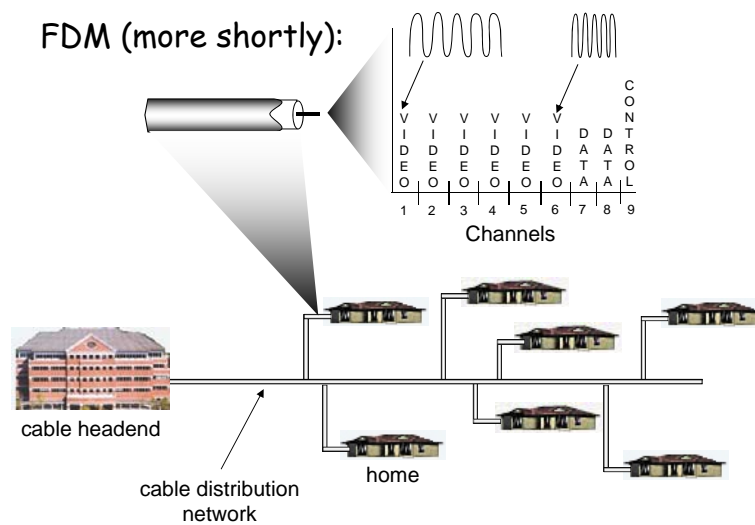
Introduction 1-10

Cable Network Architecture: Overview



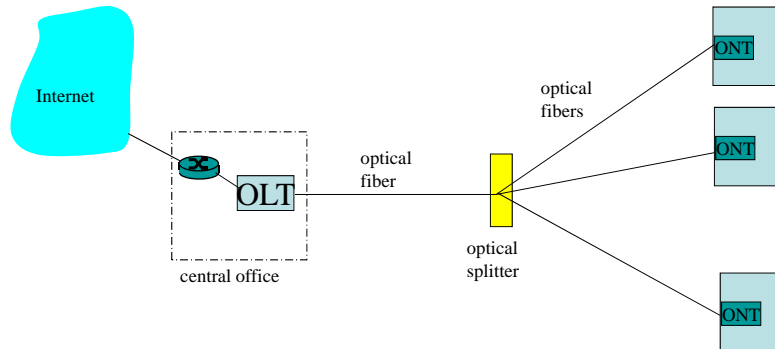
Introduction 1-11

Cable Network Architecture: Overview



Introduction 1-12

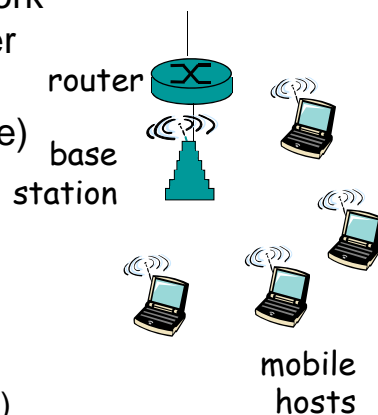
Fiber to the Home



- Optical links from central office to the home
- Two competing optical technologies:
 - Passive Optical network (PON)
 - Active Optical Network (AON)
- Much higher Internet rates; fiber also carries television and phone services

Wireless access networks

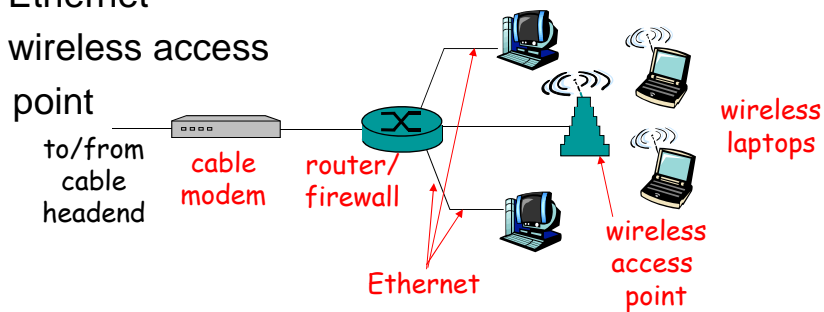
- shared *wireless* access network connects end system to router
 - via base station aka “access point”
- **wireless LANs:** (within a home)
 - 802.11b/g (WiFi): 11 or 54 Mbps
- **wider-area wireless access**
 - provided by telco operator
 - ~1Mbps over cellular system (EVDO, HSDPA)
 - next up (?): WiMAX (10’s Mbps) over wide area, LTE



Home networks (of the first kind)

Typical home network components:

- DSL or cable modem
- router/firewall/NAT
- Ethernet
- wireless access point



Introduction 1-15

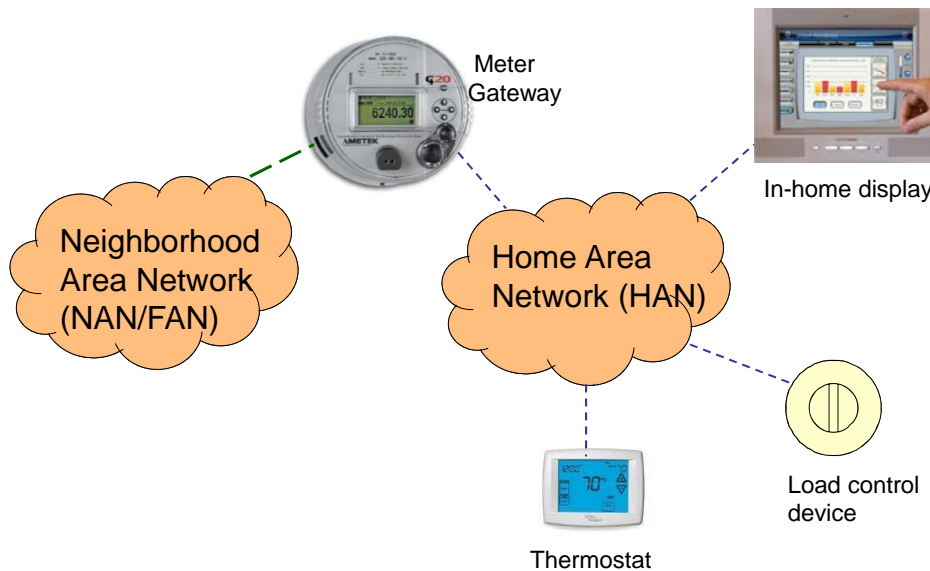
Home Area Network Architecture for Smart Grid

- Demand-side management
 - Energy efficiency
 - Demand response
 - Direct load control
- HAN architecture in existing standards
 - Zigbee Smart Energy Profile
 - Utility AMI OpenHAN Energy Services Interface

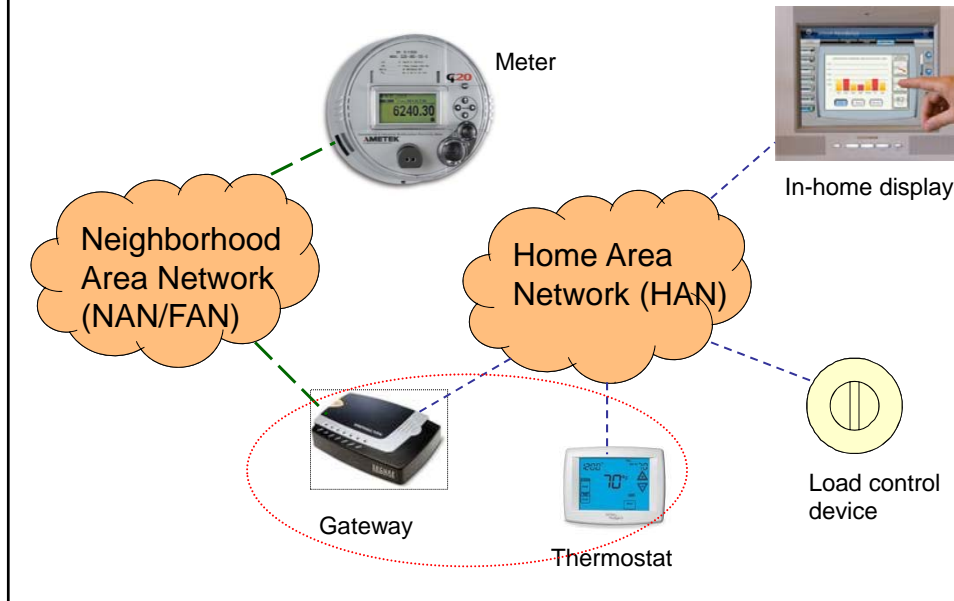
Design Considerations

- Pace of technology innovation
- Upgradability
- Consumer choice
- Device ownership
- Market diversity
- Interoperability
- Total cost
- Performance

Two Architectures --- Meter Portal



Two Architectures --- HAN Device Portal



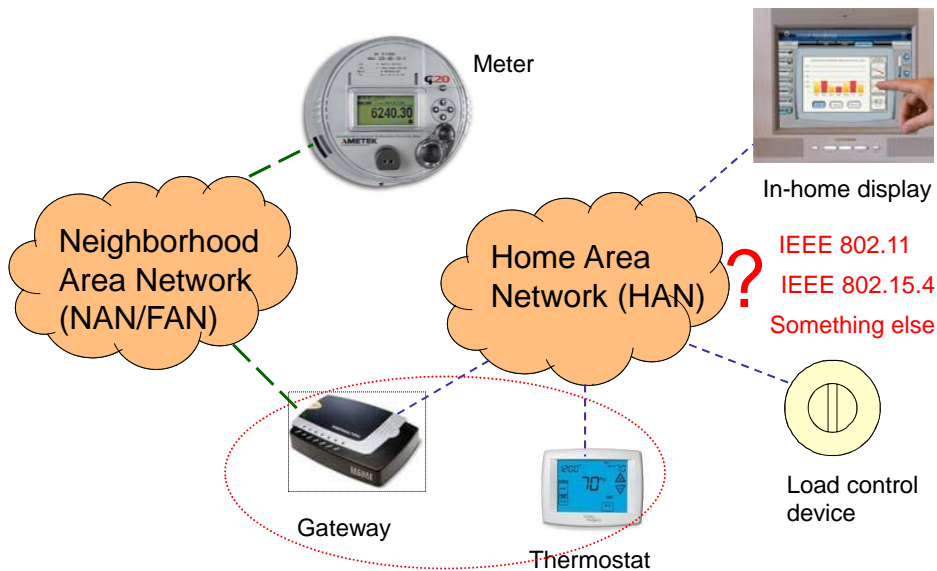
Comparisons

- Cost implications
 - Meter portal: two in the meter and one in a home device
 - HAN device portal: one in meter and two in the home device (incremental deployment)
- Communication capability
 - Meter portal may have difficulty communicating with the indoor HAN
 - Rural home (hundreds of feet from the house)
 - High-rise multi-tenant unit (meter in basement)
 - Suburban neighborhood (obstacles)
 - HAN device portal has no problem communicating with the outdoor NAN

Comparisons (cont)

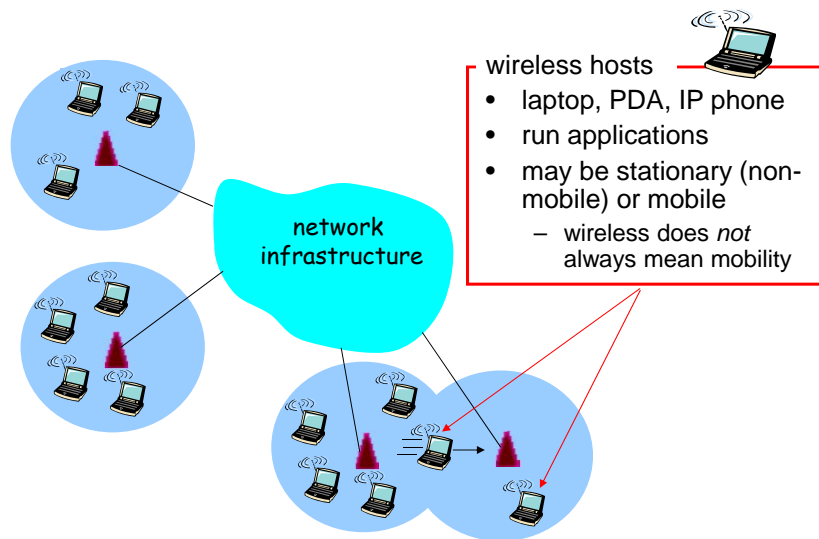
- Support for Market Innovation
 - Consumers have a choice of home networks: 6LoWPAN, FlexNet, HomePlug, LonWorks, Radio Data System (RDS), WI-Fi, Z-Wave and ZigBee.
 - HAN device portal is easier to change (at least not require field replacement)
- Risk Mitigation
 - Meter portal may face the potential for obsolescence of the embedded HAN technology.
 - HAN device portal may have a user-replaceable U-SNAP HAN module.

Two Architectures --- HAN Device Portal

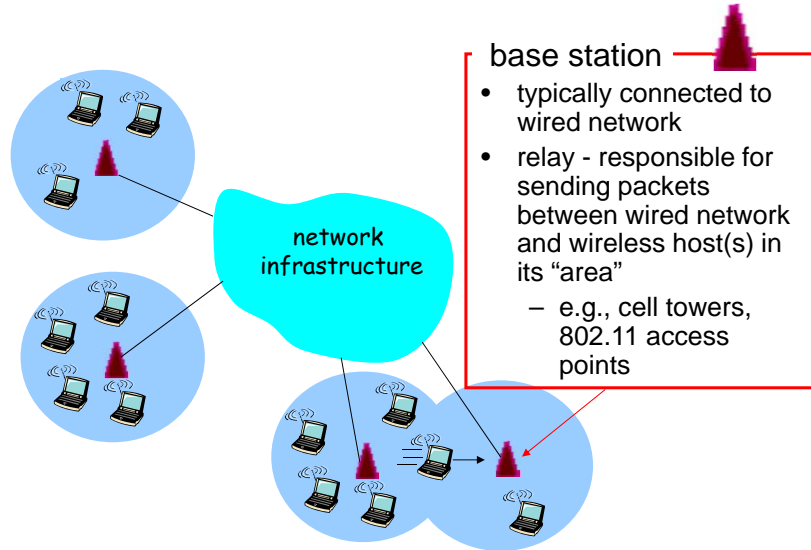


IEEE 802.11

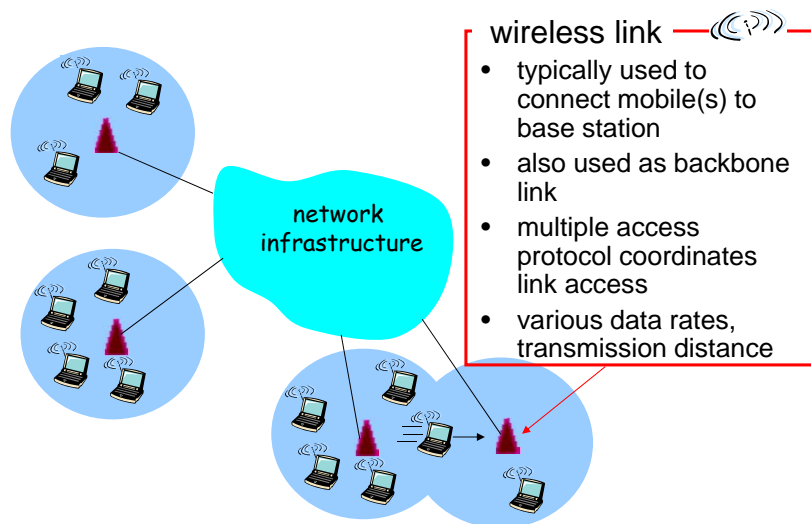
Elements of a wireless network



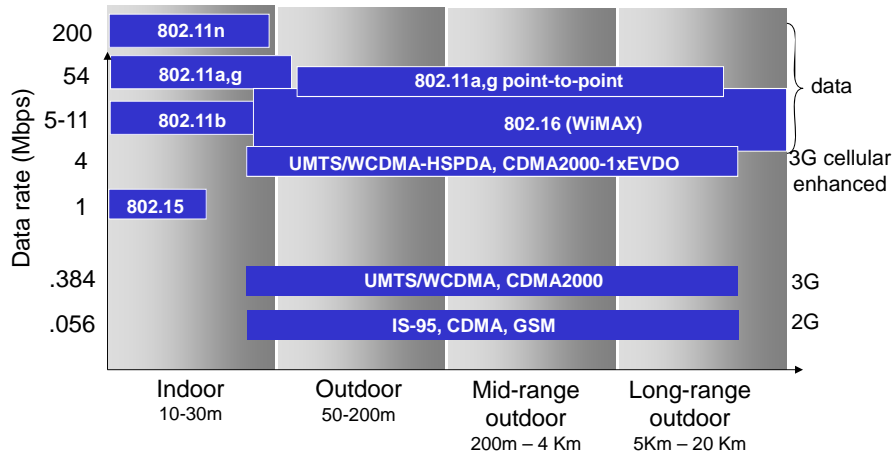
Elements of a wireless network



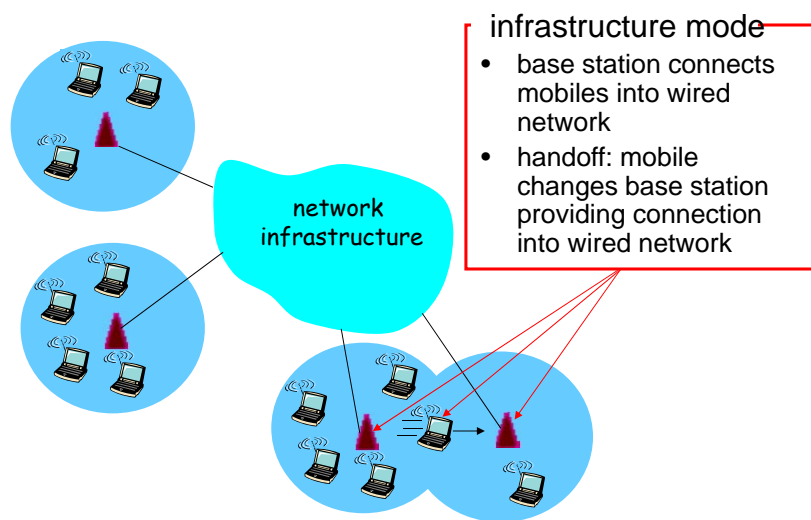
Elements of a wireless network



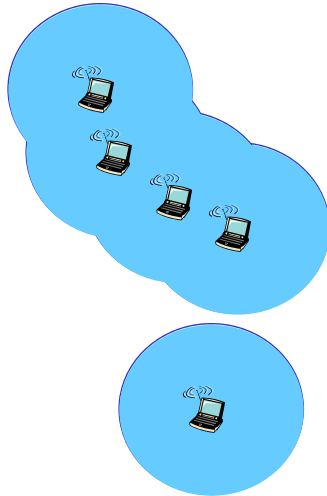
Characteristics of selected wireless link standards



Elements of a wireless network



Elements of a wireless network



ad hoc mode

- no base stations
- nodes can only transmit to other nodes within link coverage
- nodes organize themselves into a network: route among themselves

Wireless network taxonomy

	single hop	multiple hops
infrastructure (e.g., APs)	host connects to base station (WiFi, WiMAX, cellular) which connects to larger Internet	host may have to relay through several wireless nodes to connect to larger Internet: <i>mesh net</i>
no infrastructure	no base station, no connection to larger Internet (Bluetooth, ad hoc nets)	no base station, no connection to larger Internet. May have to relay to reach other a given wireless node MANET, VANET

Wireless Link Characteristics

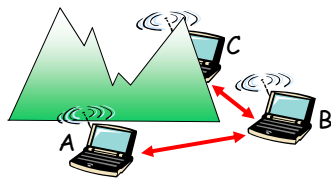
Differences from wired link

- **decreased signal strength:** radio signal attenuates as it propagates through matter (path loss)
- **interference from other sources:** standardized wireless network frequencies (e.g., 2.4 GHz) shared by other devices (e.g., phone); devices (motors) interfere as well
- **multipath propagation:** radio signal reflects off objects ground, arriving at destination at slightly different times

.... make communication across (even a point to point) wireless link much more “difficult”

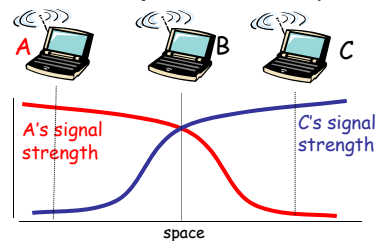
Wireless network characteristics

Multiple wireless senders and receivers create additional problems (beyond multiple access):



Hidden terminal problem

- B, A hear each other
- B, C hear each other
- A, C can not hear each other means A, C unaware of their interference at B



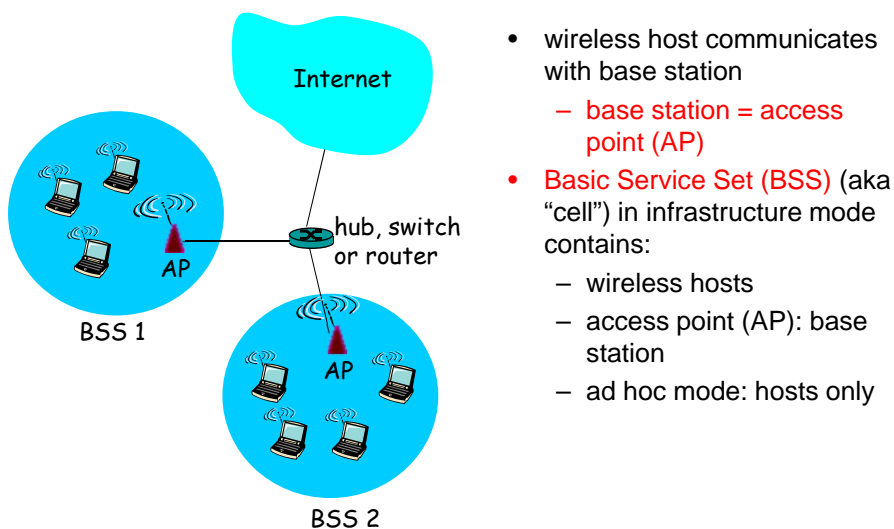
Signal attenuation:

- B, A hear each other
- B, C hear each other
- A, C can not hear each other interfering at B

IEEE 802.11 Wireless LAN

- **802.11b**
 - 2.4-5 GHz unlicensed spectrum
 - up to 11 Mbps
 - direct sequence spread spectrum (DSSS) in physical layer
 - all hosts use same chipping code
 - **802.11a**
 - 5-6 GHz range
 - up to 54 Mbps
 - **802.11g**
 - 2.4-5 GHz range
 - up to 54 Mbps
 - **802.11n**: multiple antennae
 - 2.4-5 GHz range
 - up to 450 Mbps
-
- all use CSMA/CA for multiple access
 - all have base-station and ad-hoc network versions

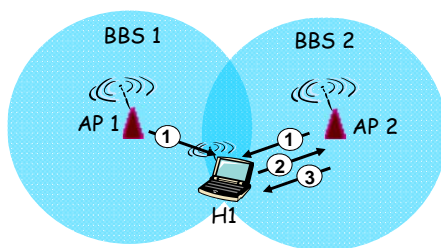
802.11 LAN architecture



802.11: Channels, association

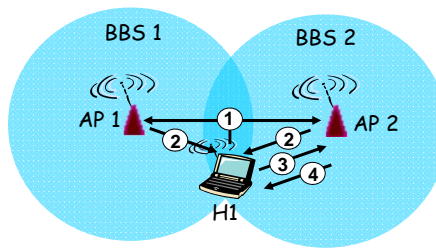
- 802.11b: 2.4GHz-2.485GHz spectrum divided into 11 channels at different frequencies
 - AP admin chooses frequency for AP
 - interference possible: channel can be same as that chosen by neighboring AP!
- host: must *associate* with an AP
 - scans channels, listening for *beacon frames* containing AP's name (SSID) and MAC address
 - selects AP to associate with
 - may perform authentication [Chapter 8]
 - will typically run DHCP to get IP address in AP's subnet

802.11: passive/active scanning



Passive Scanning:

- (1) beacon frames sent from APs
- (2) association Request frame sent:
H1 to selected AP
- (3) association Response frame sent:
H1 to selected AP

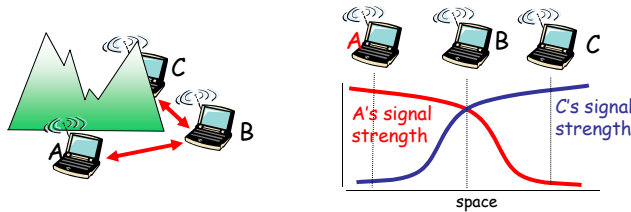


Active Scanning:

- (1) Probe Request frame broadcast
from H1
- (2) Probes response frame sent from
APs
- (3) Association Request frame sent:
H1 to selected AP
- (4) Association Response frame
sent: H1 to selected AP

IEEE 802.11: multiple access

- avoid collisions: 2+ nodes transmitting at same time
- 802.11: CSMA - sense before transmitting
 - don't collide with ongoing transmission by other node
- 802.11: *no* collision detection!
 - difficult to receive (sense collisions) when transmitting due to weak received signals (fading)
 - can't sense all collisions in any case: hidden terminal, fading
 - goal: *avoid collisions*: CSMA/C(ollision)A(voidance)



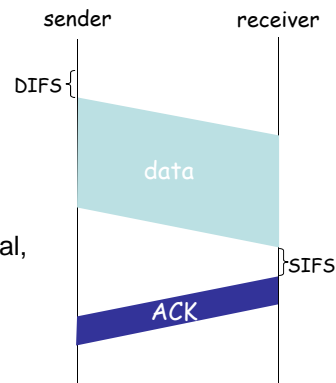
IEEE 802.11 MAC Protocol: CSMA/CA

802.11 sender

- 1 if sense channel idle for **DIFS** then transmit entire frame (no CD)
- 2 if sense channel busy then start random backoff time
timer counts down while channel idle
transmit when timer expires
if no ACK, increase random backoff interval, repeat 2

802.11 receiver

- if frame received OK
return ACK after **SIFS** (ACK needed due to hidden terminal problem)

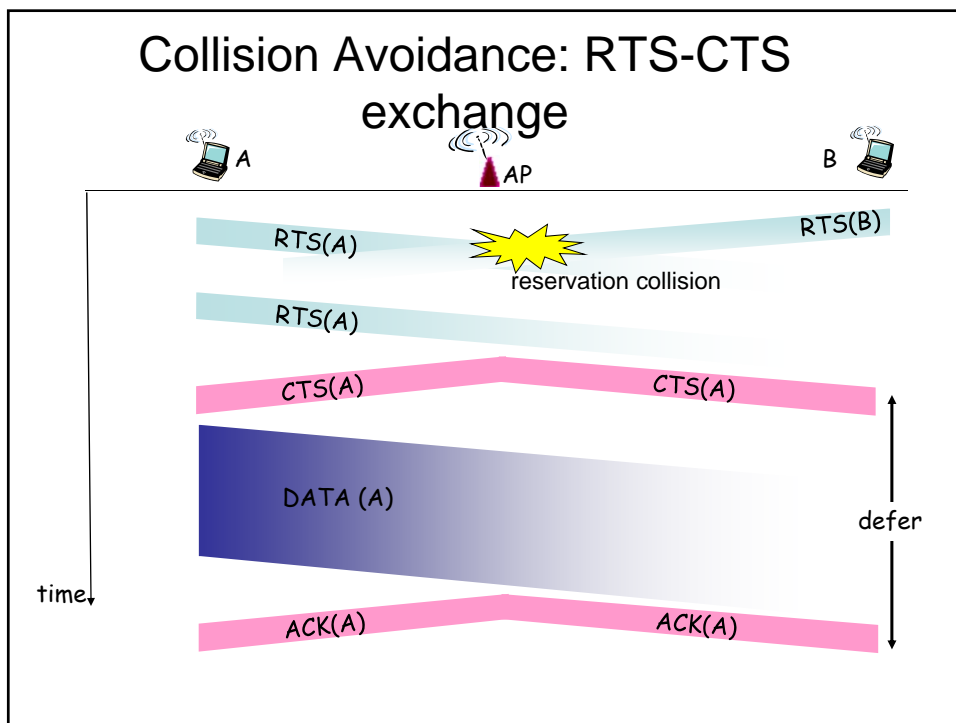


Avoiding collisions (more)

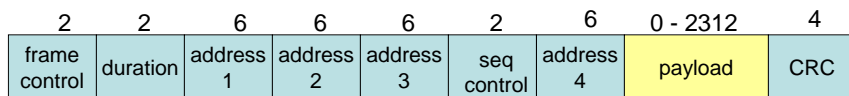
idea: allow sender to “reserve” channel rather than random access of data frames: avoid collisions of long data frames

- sender first transmits *small* request-to-send (RTS) packets to BS using CSMA
 - RTSs may still collide with each other (but they’re short)
- BS broadcasts clear-to-send CTS in response to RTS
- CTS heard by all nodes
 - sender transmits data frame
 - other stations defer transmissions

avoid data frame collisions completely using small reservation packets!



802.11 frame: addressing



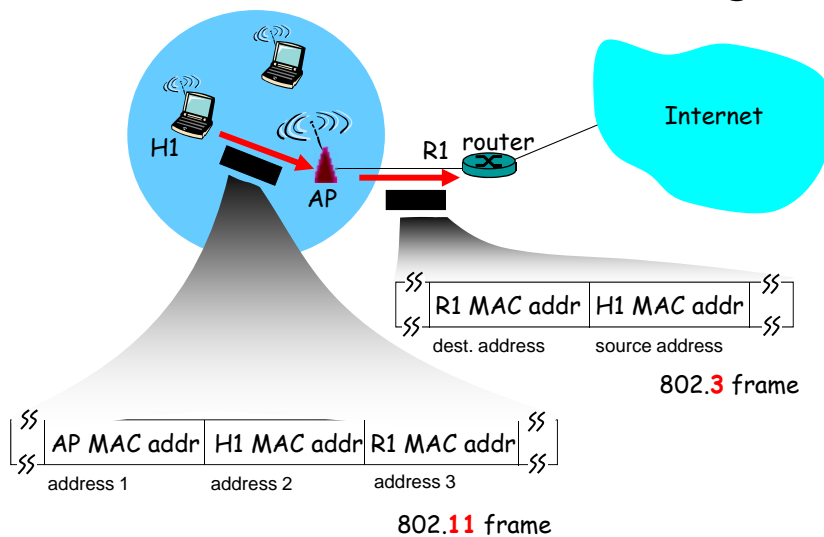
Address 1: MAC address of wireless host or AP to receive this frame

Address 2: MAC address of wireless host or AP transmitting this frame

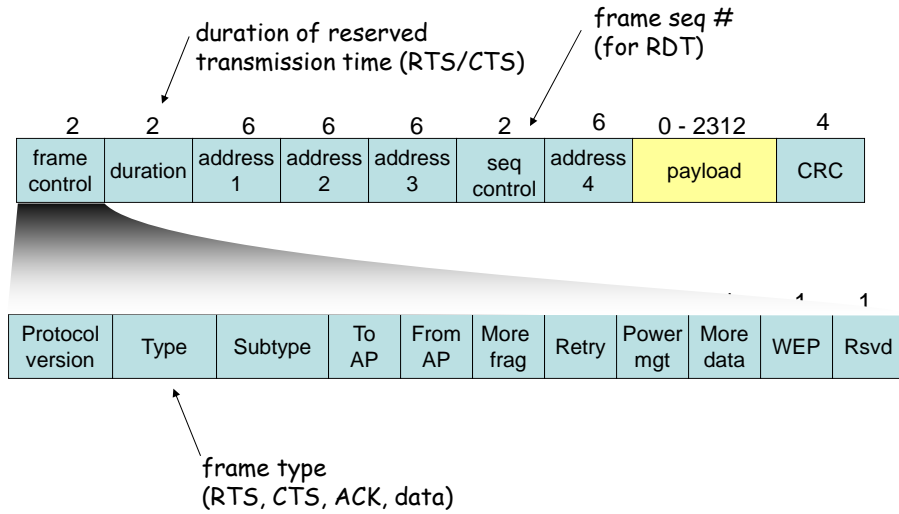
Address 3: MAC address of router interface to which AP is attached

Address 4: used only in ad hoc mode

802.11 frame: addressing



802.11 frame: more



Other Contents for Home Area Networks will be on separate slides.